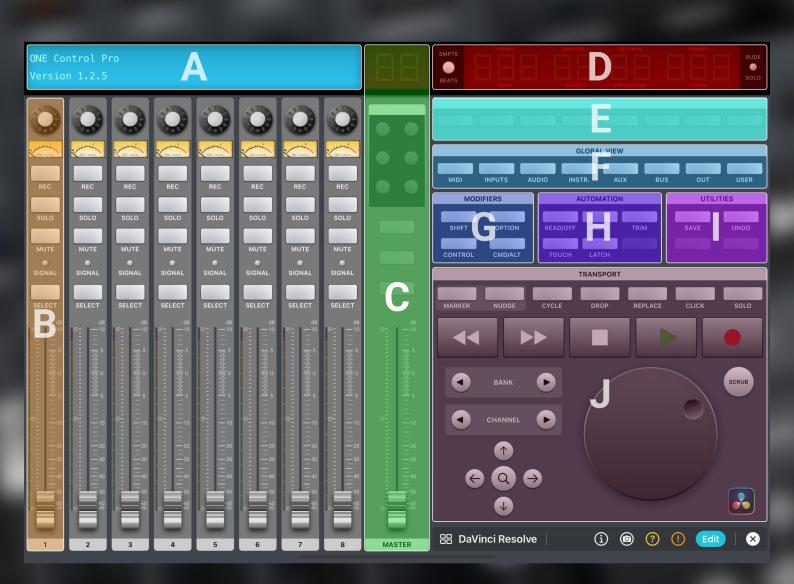






DaVinci Resolve

Cheat Sheet





ZONE A - MAIN LCD

1	Name	Modifiers	Function	Notes
	DISPLAY	-	AlphanumericTrackNamedisplay	

ZONE B - CHANNEL STRIP (1-8)

Name	Modifiers	Function	Notes
V-Pot	-	Rotary controls for panning, with Rotary Value display and Rotary touch	
VU-Meter		Currently unassigned	
REC	-	Record button to record-enable tracks	Only works if an input is patched to a track input
MUTE	-	Mute	
SOLO	-	Solo	With a double-press selecting or de-selecting that track
SIGNAL		Currently unassigned	
SELECT	-	Select to select the track corresponding to that channel strip	
FADER	-	Fader control and optional Level display	

ZONE C - MASTER

Name	Modifiers	Function	Notes
DISPLAY		Currently unassigned	
TRACK		Currently unassigned	
PAN		Currently unassigned	
EQ		Currently unassigned	
SEND		Currently unassigned	
PLUG-IN		Currently unassigned	
INSTR.		Currently unassigned	
NAME/VAL		Currently unassigned	
GLOBAL		Currently unassigned	
FLIP		Currently unassigned	
FADER		Currently unassigned	

ZONE D - TIMECODE

Name	Modifiers	Function	Notes
SMPTE/BEATS		Currently unassigned	
DISPLAY		Currently unassigned	
RUDE SOLO	-	Solo Led	The Solo LED (Rude Solo on the Mackie Control) is lit when a channel strip is set to solo or when Solo mode is turned on. It is a helpful reminder in situations where you have soloed a channel strip, then switched the fader bank, resulting in the Solo LED of the soloed channel strip being hidden on the control surface

ZONE E - FUNCTIONS

Name	Modifiers	Function	Notes
F1		Currently unassigned	
F2		Currently unassigned	
F3		Currently unassigned	
F4		Currently unassigned	
F5		Currently unassigned	
F6		Currently unassigned	
F7		Currently unassigned	
F8		Currently unassigned	



ZONE F - GLOBAL VIEW

Name	Modifiers	Function	Notes
MIDI	-		
INPUTS	-		
AUDIO	-		
INSTR.	-		
AUX	-		
BUS	-		
OUT	-		
USER	-		

ZONE G - MODIFIERS

Name	Modifiers	Function	Notes
SHIFT	-		
OPTION	-		
CONTROL	-		
CMD/ALT	-		

ZONE H - AUTOMATION

Name	Modifiers	Function	Notes
READ/OFF	-	Toggle Automation	
WRITE	-	Activate Write automation	
TRIM	-	Activate Trim automaion	
тоисн	-	Activate Touch automation	
LATCH	-	Activate Latch automation	
GROUP	-	Currently unassigned	

ZONE I - UTILITIES

Name	Modifiers	Function	Notes
SAVE	-		
UNDO	-	Undo	
REDO	OPTION		Pressing the UNDO + OPTION buttons does Redo
CANCEL		Currently unassigned	
ENTER		Currently unassigned	



ZONE J -TRANSPORT

Name	Modifiers	Function	Notes
MARKER	-	Add a marker	Pressing the MARKER + STOP buttons sets Home Pressing the MARKER + FF/REW buttons jumps the play head forward or backward
NUDGE	-		
CYCLE	-		
DROP	-		
REPLACE	-		
CLICK	-		
SOLO	-	MasterSoloclear/restore	
REWIND	-	Rewind	
BEGIN	MARKER		
F.FWD	-	Fast Forward	
END	MARKER		
STOP	-	Stop	Double-press the STOP button for Home in the Timeline
HOME	MARKER		
PLAY	-	Play	Double-press the PLAY button to "play again"
RECORD	-	Record	Press RECORD + PLAY to begin recording if one or more tracks is recordenabled)
◆ BANK ►		Currently unassigned	
◀ CHANNEL ▶	-		
CURSOR ← →	-		
CURSOR ↑ ↓	-		
ZOOM	-		
JOG WHEEL	-	Jog control	Press SCRUB and rotate the jog wheel
SCRUB	-		



Setup

Create a dedicated MIDI Network Session

- 1. On your Mac open Audio MIDI Setup app
- Open MIDI Network Setup window from MIDI Studio Menu
- 3. Create a new Session and call it "DAW" (Fill in both the Local Name and Bonjour Name)
- 4. Double check that the newly created session is Enabled (*Checkbox ticked*)
- 5. Double check that "Who may connect to me" is set to Anyone

Configure your controller

- 1. On ONE Control add a new DaVinci controller
- 2. Inside the controller tap Edit
- 3. Tap Settings
- 4. Select the MIDI Setup panel
- 5. Tap Edit to configure your MIDI connection
- 6. In the MIDI Network Sessions list, select DAW
- 7. Close the controller's settings dialog
- 8. Tap Done do exit controller's editing Mode

Configure DaVinci Resolve

- 1. Open DaVinci Resolve
- 2. Select Control Panels from Preferences menu, select "MCU compatible" on MIDI Protocol
- 3. Select the MIDI session Network DAW (Session name) for MIDI Input/Output
- 4. Save
- 5. In ONE Control, open your DaVinci controller
- 6. DaVinci Resolve should automatically find and configure a DaVinci control surface for you

